



MOST VALUE PLAY

2023-1-PT01-KA220-SCH-000166178

User's Manual

Game creation instructions and example



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1 Game Creation: Step-by-step instructions on creating and publishing Games.

The platform allows users to create their own content using easy to follow guided screens and ready to use templates.

To create a new Game and share it with your students you must:

1. Access the Editor:

- Log in to your account.
- Navigate to the **My Custom Games** page and select **Create a new game**.

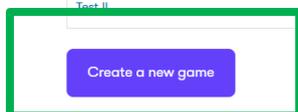


My Custom Games

Hello Pantellis Toptsis

My list of Games

Title	Edit	Delete	Copy URL
Gamification Game v1			Not Published
Gamification Game			Not Published
Test II			



2. Choose a Content Type:

- From the editor interface, browse the list of available content types, such as quizzes, interactive videos, Game maps or drag-and-drop activities.
- Click on the desired type to begin.

Home The Project The Partners Contact us My Custom Games My Account

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Create new Game

Add New

Select content type

Create Content Upload Paste

Search for Content Types

All Content Types (37 results)

Show: Recently Used First Newest First A to Z

- Create 360 environments with interactions
- Find the words**
Grid word search game
- Interactive Book**
Create small courses, books and tests
- Crossword**
Create a crossword puzzle
- Sort the Paragraphs**
Create a set of paragraphs to be sorted
- Multimedia Choice**
- Game Map**
Let your students choose their exercises on a game map
- Twitter User Feed

Actions

Tags

Separate tags with commas

Create

3. Customize Your Content:

- Use the editor tools to input text, upload media, and configure settings for your activity.
- Preview your work to ensure it meets your expectations.

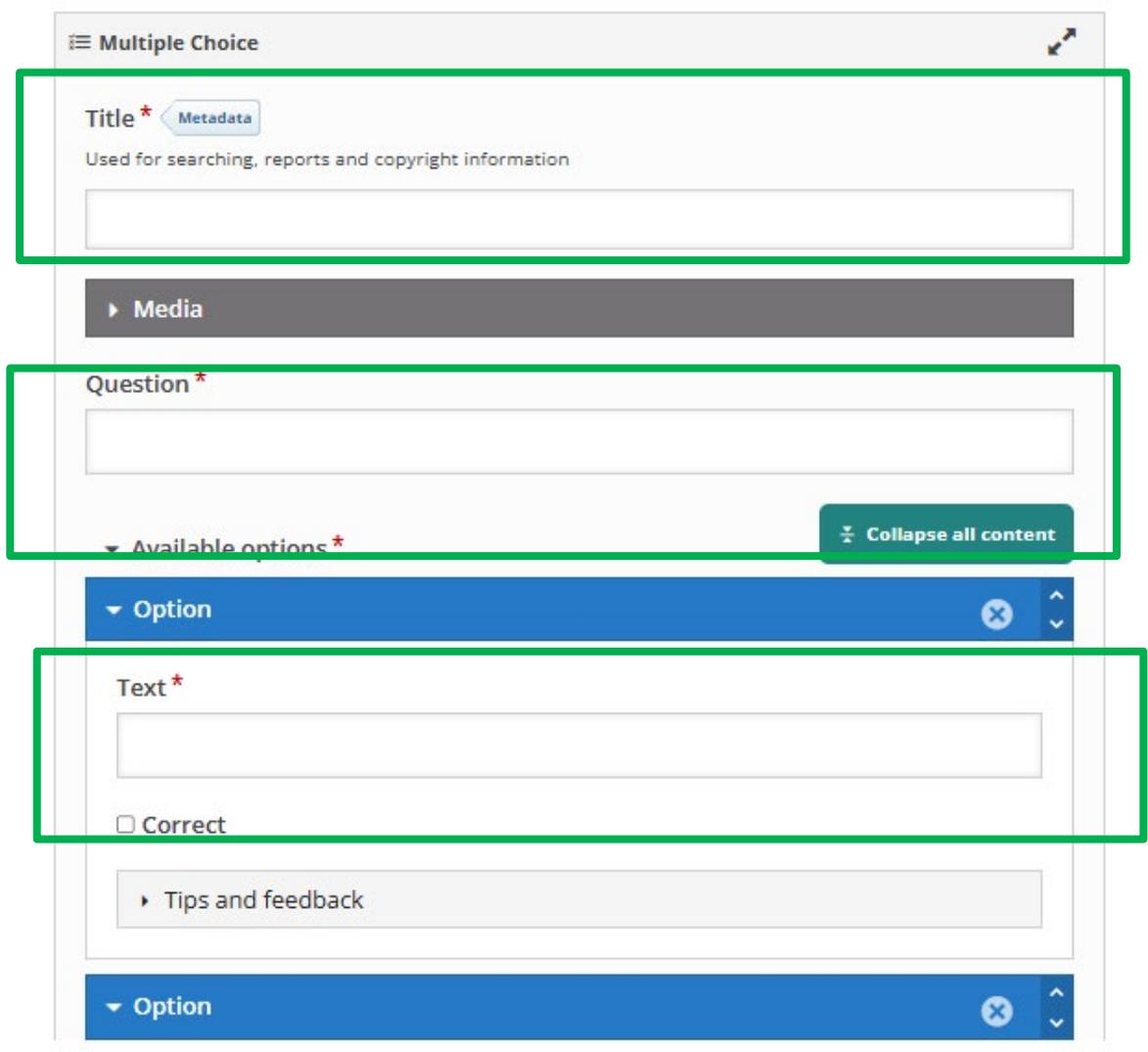


Image 1 Example with a multiple choice

4. Save and Publish:

- Once satisfied, create your content.



Once created the content will appear in the **My Custom Games** page and a public page will be automatically assigned to it.

5. Manage Your Content:

- Access your saved Games via the **My Custom Games** page.
- Edit, delete or share existing content as needed.
- You can check what users will see by clicking on the name of the Game

My Custom Games

Hello Editor Demo

My list of Games

Title	Edit	Delete	Copy URL
Gamification Game v1.1			
Deep Meaningful Learning Interactive Video			Not Published

Image 2 My Custom Games table

The buttons next to the Game will help you with the allowed actions.

	Edit the created Game
	Delete the Game (This will delete both edit mode of the game and public page)
	Copy public page link to clipboard to share.

1.1 Step by step example of a new Game with the Game Map template

To create a Game with a map for the users you must follow the steps described below.

1. Select the Game Map from the menu of the available resources

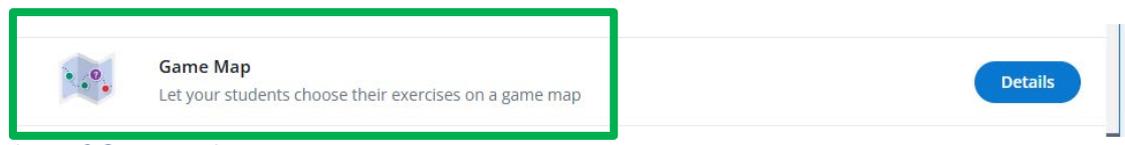


Image 3 Game step 1

2. Add the title of the Game

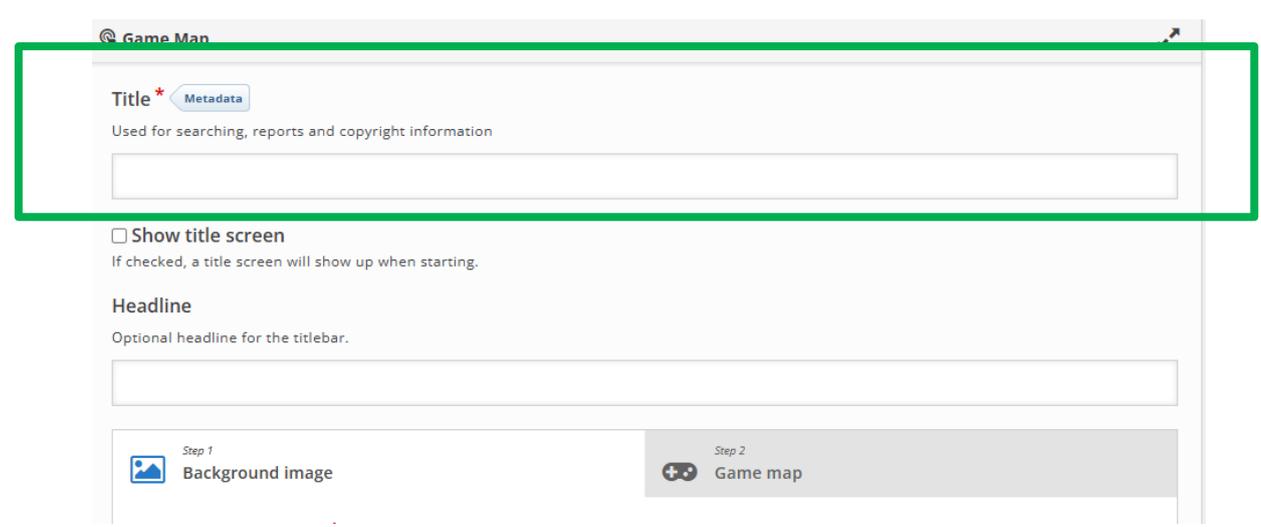


Image 4 Game step 2

3. Select the background image for the map

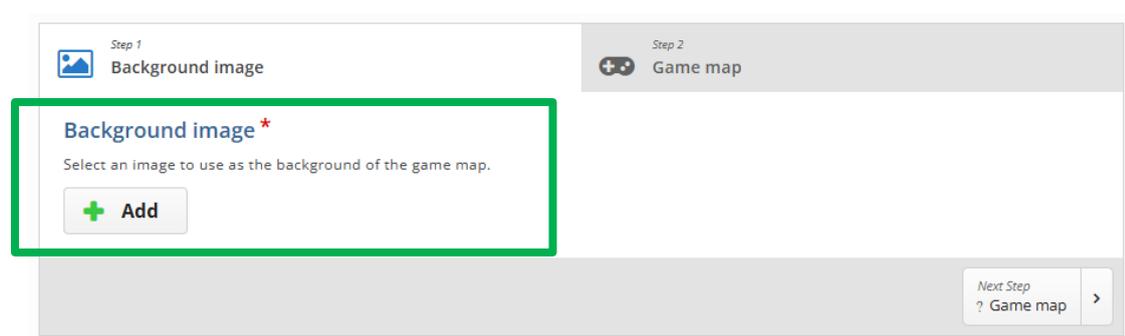


Image 5 Game step 3



Image 6 Game step 3

My Custom Games

Close

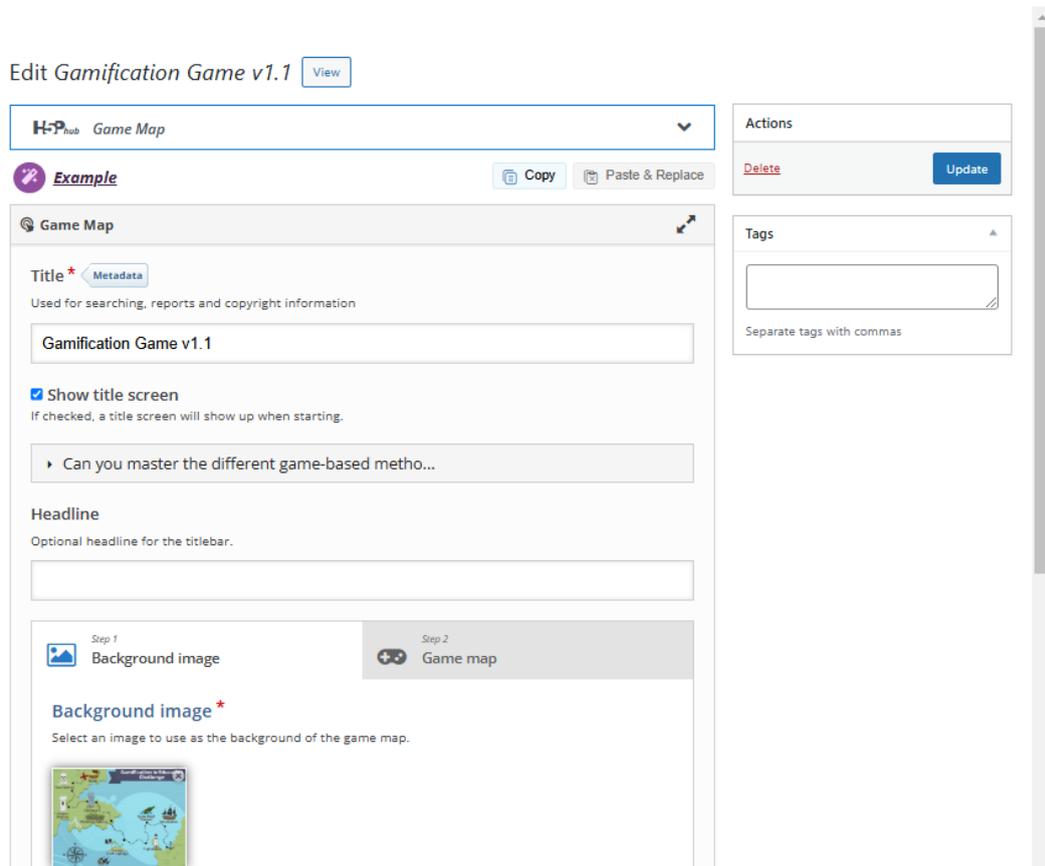


Image 7 Game Step 3

4. Use the Game map tab to add stages on the image and create the mar route for the user.
To add a new stage you drag the symbol on the map, in the position you want.

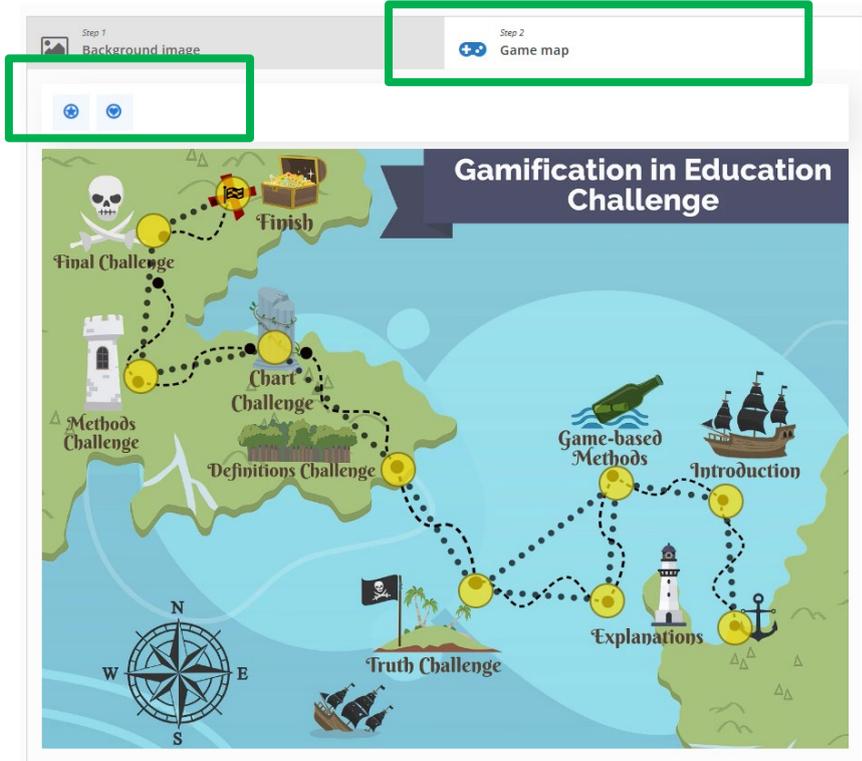
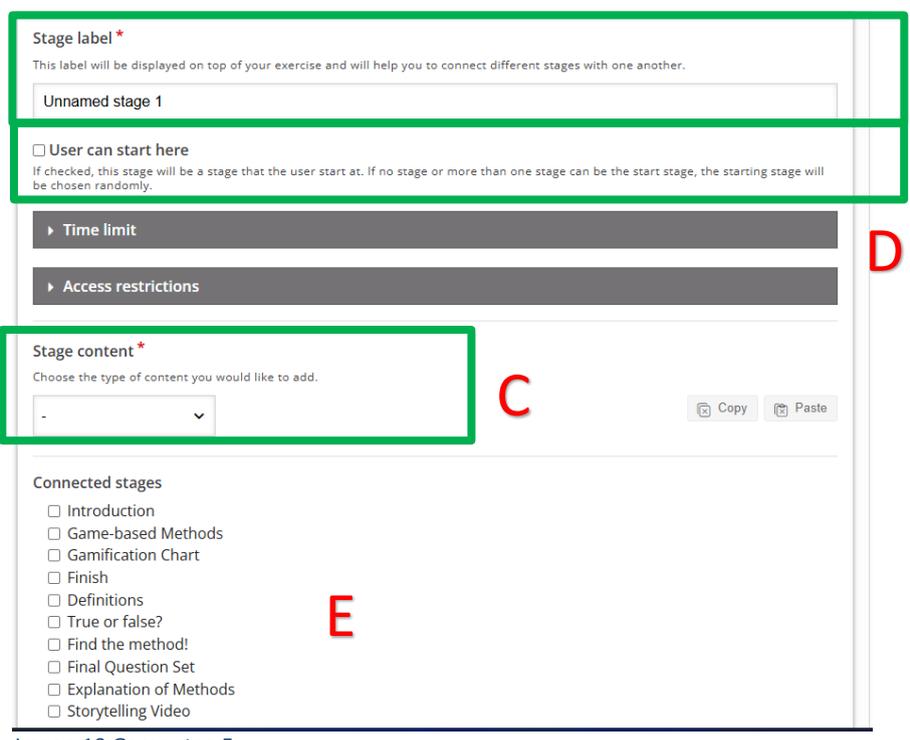


Image 8 Game step 4



Image 9 Game step 4

- 5. Edit the stage to add the needed data
 - A. Label
 - B. If it is a starting stage
 - C. The content type
 - D. Other limitations and properties
 - E. The connecting stages to create the path



Stage label *
This label will be displayed on top of your exercise and will help you to connect different stages with one another.

Unnamed stage 1

User can start here
If checked, this stage will be a stage that the user start at. If no stage or more than one stage can be the start stage, the starting stage will be chosen randomly.

▶ Time limit

▶ Access restrictions

Stage content *
Choose the type of content you would like to add.

-

Copy Paste

Connected stages

- Introduction
- Game-based Methods
- Gamification Chart
- Finish
- Definitions
- True or false?
- Find the method!
- Final Question Set
- Explanation of Methods
- Storytelling Video

Image 10 Game step 5

6. Click on the Create button to finish the Game creation



Actions

Create

Image 11 Game step 6

1.1.1 Reuse content from ready templates

Most Value Play offers a set of ready games to use and customize.

1. To use the ready games click on the Create a New Game button at My Custom Games page

Home The Project The Partners Contact us **My Custom Games** My Account

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My Custom Games

Hello Pantelis Toptsis

My list of Games

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Gamification Game			Not Published
Test II			



2. Click on the resource you want to reuse from the list of the available games on the right to download it at your computer.

Create new Game

Add New

3. Click the upload button

Create new Game

Add New

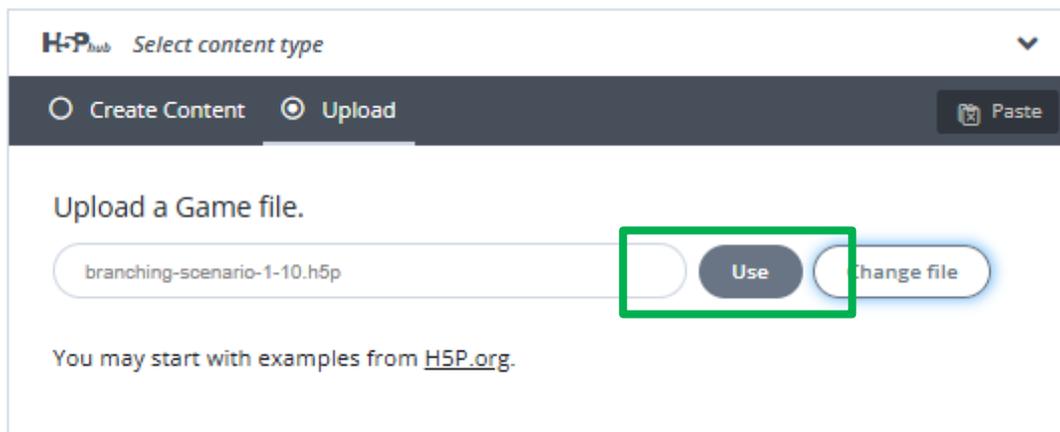
The screenshot shows the 'Add New' interface in HSP Hub. At the top, there are two radio buttons: 'Create Content' and 'Upload'. The 'Upload' button is highlighted with a green box. Below this is a search bar labeled 'Search for Content Types'. A list of 'All Content Types (37 results)' is shown, including 'Multiple Choice', 'Accordion', 'Arithmetic Quiz', 'Collage', 'Column', 'Course Presentation', and 'Dialog Cards'. On the right side, there are three sections: 'Available Templates' with a list of template names, 'Actions' with a 'Create' button, and 'Tags' with a text input field.

4. Click the **Upload a file** button and select the file you downloaded

Add New

The screenshot shows the 'Upload a Game file' interface. At the top, there are two radio buttons: 'Create Content' and 'Upload'. The 'Upload' button is selected. Below this is a text input field with the placeholder text 'No file chosen'. To the right of the input field is a button labeled 'Upload a file', which is highlighted with a green box. At the bottom, there is a link that says 'You may start with examples from [HSP.org](https://www.hsp.org).'

5. Click the **Use** button



2 Learning Resources

Most Value Play offers tutorials and examples to learn about Game creation and use the provided tools effectively.

These tutorials and examples can be found after you select the tool you want to use or in the **My Custom Games** page



Tutorials



Game Map Examples and Tutorials

